Computer Engineering Department: PSO, PO & CO

PROGRAMME SPECIFIC OUTCOMES (PSO):

PSO1: The ability to understand, analyze and develop computer programs in the areas related to algorithms, system software, multimedia, web design, big data analytics, and networking for efficient design of computer-based systems of varying complexities.

PSO2: Find out solutions of real-life mechanical engineering problems in Thermal, manufacturing, design, robotics and automation sector.

PSO3: Apply industrial engineering and management principles and consider public health and safety, cultural, societal, and environmental factors to work professionally in the industry or as an entrepreneur.

PO1: Apply the knowledge of mathematics, science, Engineering fundamentals, and an Engineering specialization to the solution of complex Engineering problems.

PROGRAM OUTCOMES

(POs)

PO2: Identify, formulate, review research literature and analyze complex Engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences and Engineering sciences.

PO3: Design solutions for complex Engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and Environmental considerations.

PO4: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PO5: Create, select, and apply appropriate techniques, resources, and modern Engineering and IT tools including prediction and modeling to complex Engineering activities with an understanding of the limitations.

PO6: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practices.

PO7: Understand the impact of the professional Engineering solutions in societal and Environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

PO8: Apply ethical principles and commit to professional ethics and responsibilities and norms of Engineering practice.

PO9: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10: Communicate effectively on complex Engineering activities with the Engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO11: Demonstrate knowledge and understanding of Engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary Environments.

PO12: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

COURSE OUTCOMES (COs)

Subject name (Subject code):	Object Oriented Programming (210243)	
At the end of this course, the student will be able to:		
Course Outcome	Course Outcome	
CO 1	Apply constructs- sequence, selection and iteration; classes and objects, inheritance, use of predefined classes fromlibraries while developing software.	
C(X)	Design object-oriented solutions for small systems involvingmultiple objects.	
CO 3	Use virtual and pure virtual function and complexprogramming situations.	
CO 4	Apply object-oriented software principles in problem solving.	

Analyze the strengths of object-oriented programming.

Develop the application using object oriented programminglanguage

CO 5

CO 6

(C++).

At the end of this course, the student will be able to:	
Course Outcome	Course Outcome
CO 1	Recognize the need for, and have the preparation and ability toengage in independent and life-long learning in the broadest context of technological change
CO 2	To use appropriate algorithmic strategy for better efficiency

CO 3	To summarize data searching and sorting techniques.
CO 4	To discriminate the usage of various structures in approaching the problem solution.
CO 5	To analyze and use effective and efficient data structures insolving various Computer Engineering domain problems.
CO 6	To design the algorithms to solve the programming problems.
Subject name (Subject code):	Computer Graphics(210244)
At the end of this course	e, the student will be able to:
Course Outcome	
	Course Outcome
CO 1	Identify the basic terminologies of Computer Graphics and interpret the mathematical foundation of the concepts of computer graphics. Identify the basic terminologies of Computer Graphics and interpret the mathematical foundation of the concepts of computer graphics.
CO 1	Identify the basic terminologies of Computer Graphics and interpret the mathematical foundation of the concepts of computer graphics. Identify the basic terminologies of Computer Graphics and interpret the mathematical foundation

CO 4	Understand and apply the core concepts of computer graphics, including transformation in two and three dimensions, viewingand projection.
CO 5	Understand the concepts of color models, lighting, shadingmodels and hidden surface elimination.
CO 6	Create effective programs using concepts of curves, fractals, animation and gaming.

Subject name (Subject code):	Digital Electronics and Logic Design(210245)		
At the end of this course	, the student will be able to:		
Course Outcome	Course Outcome		
CO 1	Simplify Boolean Expressions using K Map.		
CO 2	Design and implement combinational circuits.		
CO 3	Design and implement sequential circuits.		
CO 4	Develop simple real-world application using ASM and PLD.		
CO 5	Differentiate and Choose appropriate logic families ICpackages as per the given design specifications.		
CO 6	Explain organization and architecture of computer system		
Subject name (Subject code):	Engineering Mathematics III(207003)		
At the end of this course	At the end of this course, the student will be able to:		
Course Outcome	Course Outcome		
CO 1	Solve Linear differential equations, essential in modelling anddesign of computer-based systems.		
CO 2	Apply concept of Fourier transform and Z-transform and its applications to continuous and discrete systems and image processing.		

CO 3	Apply Statistical methods like correlation and regressionanalysis and probability theory for data analysis and predictions in machine learning.
CO 4	Solve Algebraic and Transcendental equations and System oflinear equations using numerical techniques.
CO 5	Obtain Interpolating polynomials, numerical differentiation and integration, numerical solutions of ordinary differential equations used in modern scientific computing.

Subject name (Subject code):	Data Structures and Algorithms (210252)
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Course Outcome
Identify and articulate the complexity goals and benefits of agood hashing scheme for real-world applications.
Apply non-linear data structures for solving problems ofvarious domain.
Design and specify the operations of a nonlinear-based abstract data type and implement them in a high-level programming language.
Analyze the algorithmic solutions for resource requirements and optimization
Use efficient indexing methods and multiway search techniques to store and maintain data.
Use appropriate modern tools to understand and analyze thefunctionalities confined to the secondary storage.

Subject name (Subject code):	Software Engineering (210253)
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At the end of this course	, the student will be able to:
Course Outcome	Course Outcome
CO1	Analyze software requirements and formulate design solution or a software
CO2	Design applicable solutions in one or more application domains using software engineering approaches that integrateethical, social legal and economic concerns.
CO3	Apply new software models, techniques and technologies to bring out innovative and novelistic solutions for the growth of the society in all aspects and evolving into their continuous professional development.
CO4	Model and design User interface and component-level.
CO5	Identify and handle risk management and softwareconfiguration management.
CO6	Utilize knowledge of software testing approaches, approachesto verification and validation
Subject name (Subject code):	Microprocessor(210254)
At the end of this course	, the student will be able to:
Course Outcome	Course Outcome
CO 1	Exhibit skill of assembly language programming for theapplication.
CO 2	Classify Processor architectures.
CO 3	Illustrate advanced features of 80386 Microprocessor.

Subject name	Principles of Programming Languages(210256)
CO 7	Identify and analyze the tools and techniques used to design,implement, and debug microprocessor-based systems.
CO 6	Differentiate between Microprocessors and Microcontrollers.
CO 5	Use interrupts mechanism in applications
CO 4	Compare and contrast different processor modes.

Subject name (Subject code):	Principles of Programming Languages (210256)
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Course Outcome
Make use of basic principles of programming languages
Able to develop a program with Data representation andComputations
Able to develop programs using Object Oriented Programminglanguage : Java
Develop application using inheritance, encapsulation, andpolymorphism
Able to demonstrate Applet and Multithreading for robustapplication development
Able to develop a simple program using basic concepts of Functional and Logical programming paradigm

TE COMPUTER ENGINEERING

Subject name (Subject code):	Database Management Systems(310241)	
At the end of this course	the student will be able to:	
Course Outcome	Course Outcome	
CO 1	Analyze and design Database Management System using ERmodel	
CO 2	Implement database queries using database languages	
CO 3	Normalize the database design using normal forms	
CO 4	Apply Transaction Management concepts in real-timesituations	
CO 5	Use NoSQL databases for processing unstructured data	
CO 6	Differentiate between Complex Data Types and analyze theuse of appropriate data types	
Subject name (Subject code):	Theory of Computation (310242)	
At the end of this course	, the student will be able to:	
Course Outcome	Course Outcome	
CO 1	Understand formal language, translation logic, essentials of translation, alphabets, language representation and apply it to design Finite Automata and its variants	
CO 2	Construct regular expression to present regular language andunderstand pumping lemma for RE	
CO 3	Design Context Free Grammars and learn to simplify the grammar	

CO 4	Construct Pushdown Automaton model for the Context FreeLanguage
CO 5	Devise Turing Machine for the different requirements outlinedby theoretical computer science
CO 6	Analyze different classes of problems, and study concepts of NP completeness
Subject name (Subject code):	Systems Programming and Operating System(310243)
at the end of this course	e, the student will be able to:
Course Outcome	Course Outcome
CO 1	Analyze and synthesize basic System Software and itsfunctionality.
CO 2	Identify suitable data structures and Design & Implementvarious System Software
CO 3	To be familiar with the format of object modules, the functions of linking relocation, and loading
CO 4	Implement and Analyze the performance of process scheduling algorithms
CO 5	Identify the mechanism to deal with deadlock and concurrencyissues
	Demonstrate memory organization and memory managementpolicies
CO 6	
CO 6	

Course Outcome	Course Outcome
CO1	Summarize fundamental concepts of Computer Networks, architectures, protocols and technologies
CO2	Illustrate the working and functions of data link layer
CO3	Analyze the working of different routing protocols and mechanisms
CO4	Implement client-server applications using sockets
CO5	Illustrate role of application layer with its protocols, client-server architectures
CO6	Comprehend the basics of Network Security
Subject name (Subject code):	Software Project Management (310245(D))

Course Outcome	Course Outcome
CO 1	Comprehend Project Management Concepts Projects and Management
CO 2	Use various tools of Software Project Management
CO 3	Schedule various activities in software projects
CO 4	Track a project and manage changes
CO 5	Apply Agile Project Management

CO 6	Analyse staffing process for team building and decisionmaking in Software
Subject name (Subject code):	Elective I - Internet of Things and Embedded Systems (310245(A))
At the end of this course	, the student will be able to:
Course Outcome	Course Outcome
CO 1	Understand the fundamentals and need of Embedded Systemsfor the Internet of Things
CO 2	Apply IoT enabling technologies for developing IoT systems
CO 3	Apply design methodology for designing and implementingIoT applications
CO 4	Analyze IoT protocols for making IoT devices communication
CO 5	Design cloud based IoT systems
CO 6	Design and Develop secured IoT applications
Subject name (Subject code):	Elective I - Human Computer Interface(310245(B))
At the end of this course	, the student will be able to:
Course Outcome	Course Outcome

CO 1	Design effective Human-Computer-Interfaces for all kinds of users
CO 2	Apply and analyze the user-interface with respect to goldenrules of interface
CO 3	Analyze and evaluate the effectiveness of a user-interfacedesign
CO 4	Implement the interactive designs for feasible data search andretrieval
CO 5	Analyze the scope of HCI in various paradigms like ubiquitouscomputing, virtual reality, multi-media, World wide web related environments
CO 6	Analyze and identify user models, user support, andstakeholder requirements of HCI Systems

Subject name (Subject code):	Elective I - Distributed Systems (310245(C))
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Course Outcome	Course Outcome
CO 1	Analyze Distributed Systems types and architectural styles
CO 2	Implement communication mechanism in Distributed Systems
CO 3	Implement the synchronization algorithms in DistributedSystem applications
CO 4	Develop the components of Distributed File System
CO 5	Apply replication techniques and consistency model inDistributed Systems

CO 6	Build fault tolerant Distributed Systems	
Subject name (Subject code):	Elective I - Software Project Management(310245(D))	
At the end of this course	, the student will be able to:	
Course Outcome	Course Outcome	
CO 1	Comprehend Project Management Concepts	
CO 2	Use various tools of Software Project Management	
CO 3	Schedule various activities in software projects	
CO 4	Track a project and manage changes	
CO 5	Apply Agile Project Management	
CO 6	Analyse staffing process for team building and decisionmaking in Software Projects and Management	
Subject name (Subject code):	Data Science and Big Data Analytics (3102510)	
At the end of this course	, the student will be able to:	
Course Outcome	Course Outcome	
CO 1	Analyze needs and challenges for Data Science Big DataAnalytics	

CO 2	Apply statistics for Big Data Analytics
CO 3	Apply the lifecycle of Big Data analytics to real worldproblems
CO 4	Implement Big Data Analytics using Python programming
CO 5	Implement data visualization using visualization tools inPython programming
CO 6	Design and implement Big Databases using the Hadoopecosystem

Subject name	W. I. T I I (210252)
(Subject code):	Web Technology(310252)

Course Outcome	Course Outcome
CO 1	Implement and analyze behavior of web pages using HTMLand CSS
CO 2	Apply the client side technologies for web development
CO 3	Analyze the concepts of Servlet and JSP
CO 4	Analyze the Web services and frameworks
CO 5	Apply the server side technologies for web development
CO 6	Create the effective web applications for business functionalities using latest web development platforms

Subject name (Subject code):	Artificial Intelligence(310253)
At the end of this course	, the student will be able to:
Course Outcome	Course Outcome
CO 1	Identify and apply suitable Intelligent agents for various Alapplications
CO 2	Build smart system using different informed search / uninformed search or heuristic approaches
CO 3	Identify knowledge associated and represent it by ontologicalengineering to plan a strategy to solve given problem
CO 4	Apply the suitable algorithms to solve AI problems
CO 5	Implement ideas underlying modern logical inference systems
CO 6	Represent complex problems with expressive yet carefullyconstrained language of representation
Subject name (Subject code):	Elective II - Information Security (310254(A))
At the end of this course	, the student will be able to:
Course Outcome	Course Outcome
CO 1	Model the cyber security threats and apply formal proceduresto defend the attacks
CO 2	Apply appropriate cryptographic techniques by learningsymmetric and asymmetric key cryptography
CO 3	Design and analyze web security solutions by deploying various cryptographic techniques along with data integrityalgorithms

	software
CO 5	Create Mobile Augmented Reality using Augmented Realitytechniques as
CO 4	Analyze manipulation, navigation and interaction of elements in the virtual world Summarize the basic concepts and hardware of AugmentedReality system
CO 3	Explain representation and rendering system in the context of Virtual Reality
CO 2	Describe interface to the Virtual World with the help of inputand output devices
CO 1	Understand the basics of Augmented and Virtual realitysystems and list their applications
Course Outcome	Course Outcome
the end of this course	e, the student will be able to:
Subject name (Subject code):	Elective II - Augmented and Virtual Reality(310254(B))
CO 5	Demonstrate the use of standards and cyber laws to enhanceInformation Security in the development process and infrastructure protection
CO 4	Information systems and apply security measures to real time scenarios

Course Outcome	Course Outcome
CO 1	Understand the different Cloud Computing environment
CO 2	Use appropriate data storage technique on Cloud, based on Cloud application
CO 3	Analyze virtualization technology and install virtualizationsoftware
CO 4	Develop and deploy applications on Cloud
CO 5	Apply security in cloud applications
CO 6	Use advance techniques in Cloud Computing
Subject name (Subject code):	Elective II - Software Modeling and Architecture(310254(D))
At the end of this course	e, the student will be able to:
Course Outcome	Course Outcome
CO 1	Analyze the problem statement (SRS) and choose proper design technique for designing web-based/ desktop application
CO 2	Design and analyze an application using UML modeling asfundamental tool
CO 3	Evaluate software architectures

Use appropriate architectural styles and software designpatterns

Apply appropriate modern tool for designing and modeling

CO 4

CO 5

Subject name (Subject code)	Design and Analysis of Algorithm(410241)
At the end of this course	e, the student will be able to:
Course Outcome	Course Outcome
CO 1	Formulate the problem
CO 2	Analyze the asymptotic performance of algorithms
CO 3	Decide and apply algorithmic strategies to solve givenproblem
CO 4	Find optimal solution by applying various methods
CO5	Analyze and Apply Scheduling and Sorting Algorithms
CO6	Solve problems for multi-core or distributed or concurrentenvironments
Subject name (Subject code):	Machine Learning (410242)
At the end of this course	e, the student will be able to:
Course Outcome	Course Outcome
CO 1	Identify the needs and challenges of machine learning for realtime applications.
CO 2	Apply various data pre-processing techniques to simplify andspeed up machine learning algorithms.

Subject name (Subject code):	Elective IV- Pervasive Computing(410244(A))
CO6	Identify relative application where block chain technology canbe effectively used and implemented.
CO5	Illustrate the Ethereum public block chain platform
CO4	Analyze the importance of blockchain in finding the solution to the real-world problems.
CO 3	Use Crypto wallet for crypto currency-based transactions
CO 2	Compare the working of different blockchain platforms
CO 1	Interpret the fundamentals and basic concepts in Blockchain
Course Outcome #	Course Outcome
At the end of this course	e, the student will be able to:
Subject name (Subject code):	Blockchain Technology (410243)
CO 6	Design a neural network for solving engineering problems.
CO 5	Compare and contrast different clustering algorithms.
CO 4	Implement variants of multi-class classifier and measure its performance.
CO 3	Select and apply appropriately supervised machine learningalgorithms for real time applications

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the end of this course	e, the student will be able to:
Course Outcome #	Course Outcome
CO 1	Demonstrate fundamental concepts in pervasive computing.
CO 2	Explain pervasive devices and decide appropriate one as perthe need of real time applications.
CO 3	Classify and analyze context aware systems for their efficiency in different ICT systems.
CO4	Illustrate intelligent systems and generic intelligent interactive applications.
CO5	Design HCI systems in pervasive computing environment.
CO6	Explore the security challenges and know the role of ethics in the context pervasive computing.
Subject name (Subject code):	Elective IV-Multimedia Techniques(410244(B))
the end of this course	e, the student will be able to:
Course Outcome	Course Outcome
CO 1	Describe the media and supporting devices commonly associated with multimedia information and systems.
CO 2	Demonstrate the use of content-based information analysis in amultimed information system.
CO 3	Critique multimedia presentations in terms of their appropriateuse of aucivideo, graphics, color, and other information presentation concepts.
CO 4	Implement a multimedia application using an authoring system.

CO 5	Understanding of technologies for tracking, navigation and gestural control.
CO 6	Implement Multimedia Internet of Things Architectures.
Subject name (Subject code):	Elective IV-Cyber Security and Digital Forensics (410244)
At the end of this course	, the student will be able to:
Course Outcome	Course Outcome
CO 1	Analyze threats in order to protect or defend it in cyberspacefrom cyberattacks.
CO2	Build appropriate security solutions against cyber-attacks.
CO3	Underline the need of digital forensic and role of digitalevidences.
CO4	Explain rules and types of evidence collection
CO5	Analyze, validate and process crime scenes
CO6	Identify the methods to generate legal evidence and supporting investigation reports.
Subject name (Subject code):	Elective IV- Object oriented Modeling and Design(410244(D))
At the end of this course	, the student will be able to:
Course Outcome	Course Outcome

CO 1	Describe the concepts of object-oriented and basic class modelling.
CO 2	Draw class diagrams, sequence diagrams and interaction diagrams to solve problems.
CO 3	Choose and apply a befitting design pattern for the givenproblem
CO 4	To Analyze applications, architectural Styles & softwarecontrol strategies
CO 5	To develop Class design Models & choose Legacy Systems.
CO 6	To Understand Design Patterns

Subject name (Subject code):	Elective IV Digital Signal Processing (410244(E))
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Course Outcome	Course Outcome
CO 1	Understand the mathematical models and representations of DT Signals and Systems
CO 2	Apply different transforms like Fourier and Z-Transform from applications point of view.
CO 3	Understand the design and implementation of DT systems asDT filters with filter structures and different transforms.
CO 4	Demonstrate the knowledge of signals and systems for designand analysis of systems
CO 5	Apply knowledge and use the signal transforms for digitalprocessing applications
CO 6	To understand Filtering and Different Filter Structures

Elective V - Information Retrieval (410245(A))
e, the student will be able to:
Course Outcome
Implement the concept of Information Retrieval
Generate quality information out of retrieved information
Apply techniques such as classification, clustering, andfiltering over multimedia to analyze the information
Evaluate and analyze retrieved information
Understand the data in various Application and Extensions ofinformation retrieval
Understand Parallel information retrieving and web structure.
Elective V - GPU Programming and Architecture(410245(B))
e, the student will be able to:
Course Outcome
Describe GPU architecture
Write programs using CUDA, identify issues and debug them.

Subject name (Subject code):	Elective V - Software Testing and Quality Assurance(410245 (D)				
CO6	Design & development of various wireless network protocolsusing simulationtools				
CO5	Classify network and transport layer of mobile communication				
CO 4	Use the 3G/4G technology based network with bandwidthcapacity planning, VLR and HLR identification algorithms				
CO 3	Illustrate Global System for Mobile Communications				
CO 2	Apply knowledge in MAC, Network, and Transport Layerprotocols of Wireless Network				
CO 1	Develop a strong grounding in the fundamentals of mobileNetworks				
Course Outcome	Course Outcome				
At the end of this course	e, the student will be able to:				
Subject name (Subject code):	Elective V- Mobile Computing(410245)				
CO 6	Explore the modern GPUs architecture and it's Applications.				
CO 5	Identify efficient parallel programming patterns to solveproblems				
CO 4	Write simple programs using OpenCL				
CO 3	Implement efficient algorithms in GPUs for common application kernels, such as matrix multiplication				

At the end of this course, the student will be able to: **Course Outcome** Course Outcome Describe fundamental concepts in software testing such asmanual testing, automation testing and software quality CO 1 assurance. Design and Develop project test plan, design test cases, testdata, and CO₂ conduct test operations. Apply recent automation tool for various software testing fortesting CO 3 software. Apply different approaches of quality management, assurance, and quality CO 4 standard to software system. CO₅ Apply and analyze effectiveness Software Quality Tools. CO 6 Apply tools necessary for efficient testing framework. **Subject name** Elective V - Compilers (410252(E) (Subject code): At the end of this course, the student will be able to: **Course Outcome** Course Outcome CO 1 Design and implement a lexical analyzer using LEX tools CO 2 Design and implement a syntax analyzer using YACC tools Understand syntax-directed translation and run-timeenvironment CO 3 CO 4 Generate intermediate codes for high-level statements.

CO 5	Construct algorithms to produce computer code.
CO 6	Analyze and transform programs to improve their time andmemory
	efficiency